

Live Broadcast Talent Intern

Fresno State Ekko Team (Fresno State Esports)

Position Description

Step into the spotlight as you bring electrifying gaming action to life through your commentary and analysis.

Wage Salary

Unpaid Internship (150 hours max)

Work Schedule

15 hours per week / Weekdays • 8 a.m. to 5:00 p.m.

Positions

Four (4)

Qualifications

- Current Fresno State student pursuing a degree in communications, broadcast, sports administration or related field.
- Passion for esports and gaming, with a deep understanding of popular gaming titles and their competitive scenes.
- Knowledge of casting techniques and esports terminology, with previous casting experience preferred but not required.
- Knowledge of esports and current competitive gaming scene.

Responsibilities

- Operate production software during live broadcasts.
- Assist with post-match results and on-demand video archival.
- Collaborate with fellow casters and production staff to ensure smooth and seamless broadcasts, including transitions, segment timing, and on-air interactions.
- Maintain organized project files, office supplies and department equipment.

Compensation

This is an unpaid internship and in order to participate, you must enroll in the appropriate internship course, upon being selected to participate. To enroll, you must contact the appropriate faculty member in your academic department for approval prior to starting the internship. You can also contact Claudia Ceja, University Internship Coordinator, cceja@csufresno.edu or your college's Internship Coordinator for more details about the steps required to obtain academic credit for internship experiences.

To apply, please send a resume and cover letter to esports@mail.fresnostate.edu